

WEST VIRGINIA LEGISLATURE

REGULAR SESSION, 1943

ENROLLED

SENATE BILL No. 30

(By Mr. Young)

PASSED March 11 1943

In Effect Unity Day Passage



of

ENROLLED
Senate Bill No. 30

(By MR. YOUNG)

[Passed March 11, 1943; in effect ninety days from passage]

AN ACT to amend article one, chapter thirty of the code of West Virginia, one thousand nine hundred thirty-one, by adding thereto a new section to be numbered section fourteen, authorizing state boards of examination or registration to remit annual license or annual registration fees of those serving in the armed forces of the United States of America.

Be it enacted by the Legislature of West Virginia:

That article one, chapter thirty, of the code of West Virginia, one thousand nine hundred thirty-one, be amended by adding thereto a new section to be numbered section fourteen, to read as follows:

Section 14. *Remission of Certain Fees.* Every board
2 of examination or registration referred to in this chapter
3 is hereby authorized, under such rules and regulations
4 as may be adopted by each board, to remit all annual li-
5 cense or annual registration fees required to be paid by
6 any licensee or registrant under its supervision during
7 such time as such licensee or registrant is serving with the
8 armed forces of the United States of America, and to re-
9 tain the name of such licensee or registrant in good
10 standing on the roster of said board during said time.

The Joint Committee on Enrolled Bills hereby certifies that the foregoing bill is correctly enrolled.

Ray J. Harrison
Chairman Senate Committee

Frank H. Potoff
Chairman House Committee

Originated in the Senate

Takes effect thirty days from passage

W. Lovell Watson
Clerk of the Senate

J. Bliff
Clerk of the House of Delegates

James Paull
President of the Senate

John E. Amos
Speaker House of Delegates

The within approved this the 18th
day of March, 1943.

Matthew M. Neely
Governor.

Filed in the office of the Secretary of State
of West Virginia MAR 18 1943

Wm. S. O'BRIEN,
Secretary of State